



KARIS SEUNGYOUN OH

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ACADEMIC BACKGROUND

School of Visual Arts, New York City, NY / Sep. 2018 - Jul. 2020

MAT Art Education

School of Visual Arts, New York City, NY / Sep. 2012 - May. 2016

BFA Computer Art, Computer Animation, and Visual Effects

- Honors Program: A program that serves students who seek a challenging curriculum in which academic enrichment goes hand-in-hand with studio practice.

CERTIFICATIONS

NYS Initial teaching certification in Visual Arts / Jul. 2020 - Jul. 2025

Dignity for All Students Act, School Violence Prevention, Preventing Child Abuse,
The Needs of Students with Autism, NYC Fire Safety

TEACHING EXPERIENCES

School of Visual Arts, Online Art Teacher (Grade 6-8) / Mar. 2020 - Apr. 2020

- Hosted online art lessons for children in the SVA community during COVID-19 outbreak
- Creatively problem-solved challenges of virtual learning environment by improvising with accessible materials and incorporating technology into lesson plans

Art and Design High School, Student Teacher (Grade 10-12) / Feb. 2020 - Mar. 2020

- Inspired student engagement while teaching essential animation principles and 2D animation softwares by sharing real life examples from professional industry experiences
- Assisted cooperating teacher with the maintenance of computer lab and helped students with technical troubleshooting

P.S. 333 Manhattan School for Children, Student Teacher (Grade K-8) / Oct. 2019 - Jan. 2020

- Differentiated instructional methods and lesson plans based on varying developmental stages and levels of learning proficiencies while working with students from a wide range of age groups
- Utilized diverse art materials to motivate student engagement and retain student interests
- Analyzed students' strengths and weaknesses through classroom observations to effectively promote individual growth and student learning

RELATED WORK EXPERIENCES

School of Visual Arts, Front Office Manager / Apr. 2017 - current

- Conducted student worker orientations and provided training for their roles and responsibilities, and departmental policies regarding equipment and facility

- Managed all tasks related to student workers, including but not limited to facilitating meetings with student workers, building their semester schedules, approving their timesheets, and providing assistance with troubleshooting departmental equipment
- Maintained a number of digital platforms for the department, including but not limited to the website (HTML), the event calendar, and various social media accounts
- Developed proficiency with video editing and graphic design softwares while creating reels for student films and designing promotional posters and flyers for departmental events
- Served as a liaison between students and staff and promoted a positive and inclusive educational environment

Psyop, Freelance Designer / Feb. 2017-Mar. 2017

- Worked collaboratively with a short term project team to design an engaging and professional visuals for an idea pitch and presentation

Framestore NY, Illustration Intern / Sep. 2016 - Dec. 2016

- Visualized characters, environments, and specific scenes based on verbal or written requests of creative directors, producers, 3D artists, and clients
- Projects include: Marvel's The Defenders VR, GEICO, Xyzal, Sotheby's VR

Humble TV, Freelance Designer and Animator / May. 2016 - Jun. 2016

- Utilized various Adobe graphic softwares to design, plan, and animate commercial animation with unique styles and stories
- Projects include: Panera Rapid Pick Up, Coca Cola Freestyle

COMMUNITY ENGAGEMENTS

Samuel D. Proctor Residence (Homeless Shelter) Art Lessons / Oct. 2018 - Dec. 2018

- Attended Special Populations course to lead or assist art classes for homeless youth

Memory Project / Sep. 2011 - 2015

- www.memoryproject.org
- Engaged with orphans around the world by painting them their portraits in order to gift them a unique childhood memory and to inspire their creativity

The Philippines Project / August. 2014

- A personal project to teach art lessons to village children in Bohol, Philippines who were affected by earthquake
- Raised the project funding by painting portraits for donors

HONORS & AWARDS

Vimeo Staff Picks for directing animated short "The Moment" / Apr. 2016

Short of the Week Official Selection for "The Moment" / Apr. 2016

Silas H. Rhodes Scholarship at School of Visual Arts / Sep. 2012 - May. 2016

- \$12,500 per year scholarship based on a review of applicants' portfolios and academic records

SKILLS

Techniques: Animation, Illustration, Concept art, Storyboarding, Graphic Design, Motion graphic, Painting, Printmaking, Photography, HTML

Softwares: Adobe Suite(Photoshop, After Effects, Illustrator, Premiere, InDesign, & Animate), Maya
